



DICE BASEBALL GAME INSTRUCTIONS

WHAT YOU NEED: TWO OR MORE PEOPLE, PLAYER PIECES BELOW, AND GAME BOARD (NEXT PAGE)

HOW TO PLAY: CUT OUT THE PLAYER PIECES. VISITING TEAM ROLLS ONE DICE TO SEE WHAT THE FIRST PITCH IS TO START THE GAME

PITCHING TEAMS ROLLS ONE DICE TO SEE WHAT PITCH IS THROWN...

1. STRIKE 2. BALL 3. STRIKE 4. BALL 5. STRIKE 6. BALL

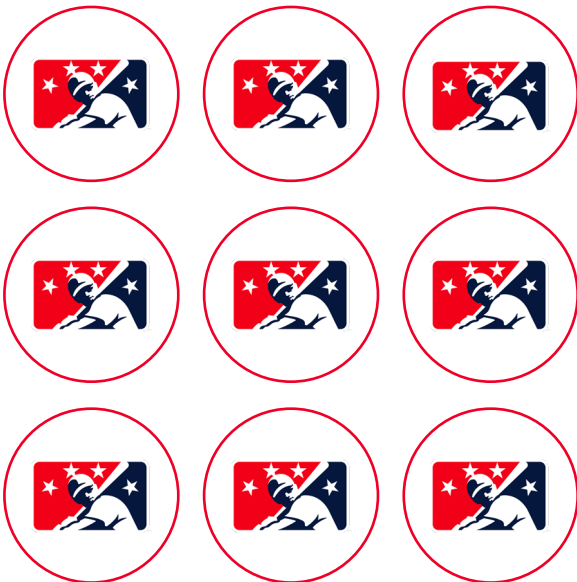
IF A STRIKE, THE BATTING TEAM ROLLS TWO DICE FOR A...

- | | | |
|----------------------------------------------|----------------------------------------------|----------------------------------------------|
| 1/1: DOUBLE (RUNNERS ADVANCE 2 BASES) | 2/3: POP OUT | 3/6: FLY OUT |
| 1/2: GROUND OUT (DOUBLE PLAY) | 2/4: SINGLE (RUNNERS ADVANCE 2 BASES) | 4/4: ERROR (RUNNER'S ADVANCE 1 BASE) |
| 1/3: HIT BY PITCH | 2/5: STRIKE (STRIKEOUT) | 4/5: FLY OUT |
| 1/4: SINGLE (RUNNERS ADVANCE 1 BASE) | 2/6: GROUND OUT | 4/6: FLY OUT (RBI IF RUNNER ON THIRD) |
| 1/5: GROUND OUT (DOUBLE PLAY) | 3/3: TRIPLE | 5/5: SINGLE (RUNNER'S ADVANCE 1 BASE) |
| 1/6: STRIKE (STRIKEOUT) | 3/4: STRIKE (STRIKEOUT) | 5/6: POP OUT |
| 2/2: DOUBLE (RUNNERS ADVANCE 3 BASES) | 3/5: GROUND OUT (FIELDER'S CHOICE) | 6/6: HOME RUN |

PARENTHESE INDICATE SITUATIONS THAT MAY OR MAY NOT APPLY DEPENDING ON RUNNERS CURRENTLY ON BASE. FOR A FIELDER'S CHOICE, BATTER IS OUT AND RUNNERS ADVANCE 1 BASE.

LIKE IN BASEBALL, PLAY UNTIL THREE OUTS ARE RECORDED IN AN INNING, MOVE THE PLAYERS AROUND THE BASES ON HITS ROLLED. MAKE SURE TO WATCH YOUR COUNT AND TRY TO STRIKE OUT BATTERS! NO BUNTING OR STEALING - ONLY HITS CAN MOVE THE PLAYERS!

VISITING TEAM PLAYERS



HOME TEAM PLAYERS





1	2	3	4	5	6	7	8	9	10
OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○	OUTS: ○○
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NORTON
Children's
Hospital

PLAY BALL!

PITCHING:

- | | | |
|-----------|-----------|-----------|
| 1. STRIKE | 2. BALL | 3. STRIKE |
| 4. BALL | 5. STRIKE | 6. BALL |

BATTING:

- | | |
|---------------------------------------|---------------------------------------|
| 1/1: DOUBLE (RUNNERS ADVANCE 2 BASES) | 3/3: TRIPLE |
| 1/2: GROUND OUT (DOUBLE PLAY) | 3/4: STRIKE (STRIKEOUT) |
| 1/3: HIT BY PITCH | 3/5: GROUND OUT (FIELDER'S CHOICE) |
| 1/4: SINGLE (RUNNERS ADVANCE 1 BASE) | 3/6: FLY OUT |
| 1/5: GROUND OUT (DOUBLE PLAY) | 4/4: ERROR (RUNNER'S ADVANCE 1 BASE) |
| 1/6: STRIKE (STRIKEOUT) | 4/5: FLY OUT |
| 2/2: DOUBLE (RUNNERS ADVANCE 3 BASES) | 4/6: FLY OUT (RBI IF RUNNER ON THIRD) |
| 2/3: POP OUT | 5/5: SINGLE (RUNNER'S ADVANCE 1 BASE) |
| 2/4: SINGLE (RUNNERS ADVANCE 2 BASES) | 5/6: POP OUT |
| 2/5: STRIKE (STRIKEOUT) | 6/6: HOME RUN |
| 2/6: GROUND OUT | |

